



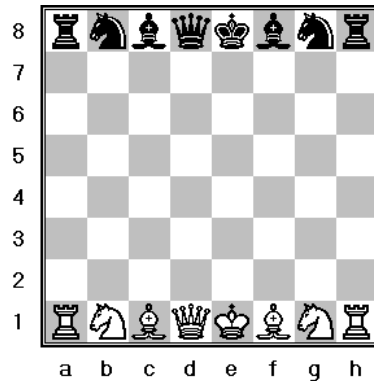
## King - K

Moves and captures one space along the ranks, files, and diagonals. Two Kings can never be next to each other in a game. This would be check and a King can never put themselves in check. There must be at least one square between kings at all time in the game. A King can never be taken off the board.



A king is worth the whole game.

Opening position for the Rooks, Knights, Bishops, Queen and King.



## King vs. King

The point of the game is to try to force your way to the other side of the board. Whoever gets to the other side of the board first wins.

White moves first, just like in regular chess.

If your opponent can prevent you from getting to the other side and can also make no progress, then it is a draw.

